

Dhritiman Chatterjee

UX designer - specialization within interaction design

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Portfolio - www.dhritiman chatterjee.com

Relevant experience

Handmud - Pottery marketplace, Oslo
Founder, designer & front-end developer
March 2026 - current

An online marketplace to connect independent local ceramic artists to potential customers enthusiastic about handmade pottery crafts.

Tellu - Welfare technology, Lysaker
UX designer / September 2023 - July 2025

- Made product flows user friendly with iterative processes.
- Collaborated closely with developers to design camera based AI sensing for nursing homes.
- Set up the design system and improved user experience across the whole product portfolio.
- Created a modular and streamlined documentation process.

Halogen - Design consultancy, Oslo
UX design consultant / April 2021 - August 2023

- At Wilhelmsen Ship Service (WSS), set up the design system from scratch and convinced management to invest in it and completely redesigned Line Management Plan, collaboratively with developers and product owners.
- At Kongsberg Digital, built complex dashboards for the data heavy digital twins.
- At Handelsbanken, built personalized dashboard for sustainable investment.

Montaag (now Elleve) - Design consultancy, Stavanger
Designer / August 2020 to February 2021

- At NMS, transformed a church into a community space.
- At Zaptec, worked on the Zaptec One electrical car charger.
- Internally at Montaag, reinstated the industrial design workshop.

Education

The Oslo School of Architecture and Design
Master in Industrial & Interaction Design
August 2017 - January 2020

- In the master thesis explored how to make the experience of long term remote work calmer, before covid made it a reality.
- Gained experience with digital and physical interaction design.
- Delved deep into sustainability with futures thinking design processes.

National Institute of Technology, Raipur
Bachelor in Civil Engineering
July 2010 - May 2014

Designed a rain water harvesting system for the school campus which was constructed.

Skills

Design

- User research methods - interviews, observations, shadowing, surveys etc.
- High expertise in prototyping - wireframes, low and high fidelity interactive prototypes in Figma, functional prototypes in code.
- Workshops, stakeholder management and organizational advocacy for design.

Others

- Web frontend in HTML, CSS and Javascript
- Physical prototyping with 3d printing, laser cutting, CNC machining, woodworking, leather, fabric and ceramics.
- Photography and digital asset development.